

DUSK  
ROSE  
CODEX

• • •

CHRONICLE OF  
BLOOD & BELIEF

---

OLDÉ GODS

• • •

OLDER TRUTHS

# HERO'S JOURNEY

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usk Rose Codex, by *Brian Hungerman*, trans-forms Magic, *The Gathering*, in-to satirical *Vorthos* scripture:



wo primordial *Gods: Order & Chaos*, and three factions emerge: *Faithful, Greedy & Defiant*... except faith does not save, wealth does not protect & rebellion does not free...



dgar Markov's arche-typal *death-of-the-king* warps holy matrimony in-to massacre...



lavileño's dark descent invokes *katabasis: Erebos* standing where *Aclazotz* lies, and His ultimate epiphany:

*"Mortality is merely a door, not a wall!"*

— *Clavileño, First Of The Blesséd*

*"... there is only one true God!"*

— *Mono-theists, typically*

*"When one's journey leads not to redemption—  
but to one's inner demons..."*

— *Claude, Opus IV.V*



oly Trinity faces trials and tribulations, stories fracture: Elenda's is too late, Edgar's is cut short; what culminates is wry mythopoeia that subverts tired clichés....

. . .

*"... so it is written in Blood; so it shall endure..."*

— *unattributed*

# DARK TUTELAGE

. . .

*What follows is a compilation of excerpts from  
Tarrian's Journal and Alhammarret's Archive.*

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# OLDÉ GODS

• • •


*What follows is a compilation of excerpts from  
Tarrian's Journal; here-in re-counting the fate-ful day  
now familiar-ized as "The Red Wedding."*

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 n the ages before *Blood*, two ancient powers  
balanced *Nykthos, Shrine to Nyx*:

 *jer Taq, Deepest Foundation*, raised The Temple  
Of *Civilization*: law & order; *Sacred*;

 *clazotz, Deepest Betrayal*, carved beneath it  
The Temple Of *The Dead*: chaos & ruin; *Truth*.

 uinous Ultimatums permeate through the ages,  
many believe this is simply *Akroma's Will....*

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## THE ANNOUNCEMENT

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enturies passed...  
new powers rose...



Edgar, *Charmed Groom*, was to take Olivia, *Crimson Bride*, in matrimony! Wedding Announcements reached every Command *Tower* by night-fall; Herald's Horns rang: *Paths* Of Ancestry were to be cauterized in *Blood* with now-forth-coming Seals Of The *Guild*-pact:



Elenda, *Saint Of Dusk*, bore Arcane Signets of *The Church* as she met with Fore-runners Of The Legion at The Vault Of The Arch-angel; Elenda breezed her way up and down Bright- and Grim-climb *Path*-ways to dutiful-ly arrive at Orzhov *Guild*-gate;



Baron, *Bertram Graywater*, opened his Imperial Seal with a shock: "... *in-person attendance at The Estate?!?*" Yet, despite his anguish, he intuited a lucrative policy proposal: descending his Luxury Suites of Castle Lothwain, Bertram delved in-to Shadowy Backstreets to convene with Kamber, *The Plunderer*. Bertram secured generous *Life* Insurance through Kamber's Black Market Connections; only then, and with Laurine, *The Diversion*, *Human* thrall, to carry his luggage, he crossed Arid Mesas, tiptoe-ing Pillar- and Needle-verge *Path*-ways to hesitant-ly arrive at Boros *Guild*-gate;



Vito, *Thorn Of The Dusk Rose*, arrived last, having lugged a cumber-some Heir-loom Mirror from *Blood* Crypts of *Blood*-stained Mire; Vito trudged Haunted

Ridges and perilous Blight- and Sear-step *Path*-ways to haggard-ly arrive at Rakdos *Guild*-gate.



oldaren Estate, at the end of *Sun*-down Pass, was finally before them!

. . .

## THE CRIMSON VOW

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edding Festivities were in the air: Cordial *Vampires* welcomed one-another over goblets of Exquisite *Blood*; Welcoming *Vampires* guided Charismatic *Conquerors* through Elegant Parlors; *Vampire* Socialites whispered centuries-old gossip; Falken-rath Gorgers and Rakish Heirs leered on as *Blood* Artists painted in red; however... from Prop Rooms of Raucous Theaters...



lorian un-covered *Demonic* icono-grams siphoning black mana out of The Dazzling Theater! *Demonic Tutors* were summoning some-thing horrible! "Why didn't the Damn Detection Tower Hex-proof against this?!" Florian cried with naïve mis-understanding.



utside The Estate, beyond Cooking Camp-sites, blissfully un-aware of the impending doom, *Human* thralls toiled on their Side-quest: *Catch a Fish*.



artolomé del Presidio officiated The Anointed *Procession*, leading The March Of The Canonized:

**S**trom-kirk Captains caused a commotion entering  
wearing Patch-work Banners of personal grievances  
of the Smothering Tithe of *The Church!*

**A**nje, *Maid Of Dis-honor*, preened Olivia's dress.  
En-lightened *Tutors* preached words of wisdom.  
The *Sol Ring* was presented, but just then...  
Crackling Doom snuffed the candle-light!

**B**lood-letters Of *Aclazotz* burst through the stained-  
glass of The *Sacred Foundry!* Markov Barons  
scurried; Edgar Markov brandished The Blade Of The  
*Blood-chief...* but it was too Damn late, he had met his  
Maze's End! Victimized before the entire congregation:  
it was an Anguished Un-making!

**M**eat-hook Massacre ravaged The Estate...

*"Ojer Taq has affronted Aclazotz..."*  
— *Preacher Of The Schism*

**E**rana, *Liberator Of Malakir*, swept Edgar to Malakir  
Mire in a desperate attempt to Re-birth and Re-  
animate him, but it was simply too late....

• • •

• • •

*"Who could've done this?!"* Olivia cried out from The Funeral Room of The Awakening Hall.


*"Phyrexian Re-clamation... Dark Rituals scried from Bolas's Citadel... only Vito, Fanatic Of Aclazotz, could have con-jured such Inherited Fiends!"*


— *Florian, Voldaren Scion*


*"We Ride At Dawn!"*

— *Olivia, Opulent Outlaw*

. . .

dgar Markov's Coffin was hoisted up-on The Honeymoon Hearse. Olivia mounted her Roaming Throne and raised The Vanquisher's Banner: All-Out Assaults across The Savai Triomes rooted out the *Bat*-worshipping occultists! *Champions* Of Dusk fought along-side *Blood-thirsty Conquerors*...

aults of *Champions* filled with fallen Knights Of The Ebon Legion, yet...

enturies later, from deep with-in The Tomb Of *Aclazotz* came a soft whisper....

. . .

. . .



## QUESTIONS REMAINING

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he wedding concluded; not as fore-seen, but none-the-less concluded: three houses stood united, *Blood* binding them tighter than any vow, but some-thing yet stirs in the shadows... some-thing wickéd....

• • •

• • •

*"... so it is written in Blood; so it shall endure..."*

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# OLDER TRUTHS

• • •

*What follows is a compilation of excerpts from  
Alhammarret's Archive; many passages remain  
illegible or were deliberately obfuscated.*

---



ld priests speak in hushed whispers of  
*Erebos, God Of The Dead:*



t is He, not *Ojer*, who sits on  
The Golden Throne up in *Nykthos*;



t is He, not *Aclazotz*, who brings all  
*Life*-lines to their fate-ful ends. His...



hip Of *Erebos* ensnares souls to His *God*-less Shrine;  
His Shadow-spear defeats all *Hex*-proofs....

• • •



ut there was one woman who answered  
The Dictate Of *Erebos* differently....

• • •

## COVENANT & CRUSADE

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**E**lenda, *The Dusk Rose*, was her name; what bargain she struck, what *Blood* she surrendered, scriptures dare not say; only that through some *Demonic Dark Ritual* she sacrificed her-self...

**E**lenda's Glass-Cast Heart was en-capsulated as a relic; Elenda's Hiero-phant continued her work at The Temple Of *Silence*, thence-named Isolated Chapel....


. . .


**C**enturies later, at The Tomb Of *The Dusk Rose*, an un-likely duo would convene: Vona, *Butcher Of Magan*, sought a Charismatic *Conqueror* to lead her armies; Mavren Fein, *Dusk Apostle*, sought a savior; both found what they sought...

**T**ogether, they held a singular obsession, Edgar's long-lost relic: The *Sol Ring*! En-lightened *Tutors* claimed it free their thirst of *Human Blood*...


**C**alls of The *Blood-line* echoed through the lands, roads flushing with pilgrims: *Blood-line* Keepers constructed Pyres of Heroes to test worth-iness.

**S**orin, *Imperious Blood-lord*, despite his name, was a Cordial *Vampire* and, indeed, an Indulgent Aristocrat. Sorin funded the construction of Dusk Legion Dread-noughts to honor the legacy of his grand-father:

dgar Markov's Coffin was stowed aboard as a relic; Ruthless Law-bringers along-side Sanctum Seekers and Legion Lieutenants; Lord of Lineage took helm.

mperial Seals bearing Arcane Signets of high echelons of *The Church* ordained the affair, and so they tacked their sails west in pursuit of Edgar's *Ring*....

. . .

lavileño sailed among pilgrims, quietly listening to hushed whispers emanating his Thought Vessel. Clavileño quickly became A Master of Dark Rites, but he was not the only *Vampiric Tutor* aboard:

ito, *Thorn Of The Dusk Rose*, had glimpsed prophecies from Urza's Cave; *The Church* branded them heretics, but both saw un-deniability in their visions....


. . .

## BLOOD & GOLD


---


egion's Landing...

*"Ixalan was no easy conquest..."*  
— *Bishop Of Re-birth*


danto, *The First Fort*, rose up-on *Sun-lit Marshes*; but it was Un-claimed Territory; peace was an illusion: Knights Of The Ebon Legion vanished in-to


Marsh Flats and were found En-tombed in Fetid Heaths surrounding Takenuma, *Abandoned Mire*.

 gadeem, *The Under-crypt*, lay below one Tainted Field: *Vampire Of The Dire Moon* ventured in, but Agadeem's Awakening consumed him whole...

 ito's occultists flourished in Shattered Sanctums beneath Three Tree City, Command *Towers* proceeded with Profane *Processions*, Phyrexian *Towers* communed with *Demonic Tutors* from Bleach-bone Verge...

"... where bone-white cliffs meet black water..."  
— *Twilight Prophet, scrying*

 aron, *Bertram Graywater*, however, sought more profit-able ventures, founding The Queen's Bay Company. Bertram adorned him-self with Jet and Pearl Medallions as tokens of commerce: in Concealed and Secluded Court-yards, *Blood-vial* Purveyors traded precious commodities; even Queen's Bay Paladins harbored Treacherous Greed...

 ecropolis Regents haunted Shadowy Back-streets; Carmen, *Cruel Sky-marcher*, led gangs of *Vampire* Cut-throats; Dracula, *The Voyager*, charted new *Paths* for their Dread-noughts; they would perform any Damn deed to secure their ill-gotten *Treasures*...


"Church against Company. Blood against coin..."  
— *Bertram Graywater*


 rescending at The Second Meat-hook Massacre, The Butcher Of Malakir painted Shizo, *Death's*


*Store-house*, red. Luminous Brood-moths ferried *Blood-ghasts* to *Nykthos*... only for Night-hawk Scavengers to Re-animate them back to *Earth*...

 et, at Thespian's Stage, negotiations played out in farce; true intentions had been Thought-seized....

. . .

 hile factions warred, Clavileño and Anowon, *The Ruin Sage*, entered the hence-forth-named Fell Mire to Fell the Profane *Demon* residing at Urborg, *Tomb Of Yawgmoth*; yet the *Blood*-letting re-vealed naught... Clavileño's answers lay in darker depths below...

 rim *Tutors* guiding their descent in-to The Caves Of Koilos; it was there they finally discovered The Cavern Of Souls, and at its heart: The Tomb Of *Aclazotz!* "Wait an hour, here-in resides no Bat God?!" gasped Anowon, but Clavileño had suspected as such; below...

 crub-land ancient as Nykthos, *Erebos* re-vealed Him-self wielding His Flare of Malice: He offered a third *Path*: some-thing older... hungrier...

 rebos presented Clavileño with The Helm Of The Host; with this, Clavileño finally under-stood:

*"Mortality is merely a door, not a wall!"*  
— Clavileño

 hen he emerged, he was changed: for-ever known as Clavileño, *First of The Blesséd!*

. . .

## QUESTIONS ANSWERED

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ars grind on-wards...  
purity against profit...  
righteous-ness against sin, yet...



ontamination festers below... *Vampires* who bow  
to no cross, no coin... *Demons* who have glimpsed  
what awaits them, and know they have been *Blesséd!*

. . .

*... through your Sacrifice of Self, you become Holy;  
through your Strength, you will be Saved!*

. . .

. . .

*"... so it is written in Blood; so it shall endure..."*

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# TUTOR

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<i>Aclazotz (God)</i> .....	1, 4, 5, 7, 11
<i>Adanto</i> .....	9
<i>Agadeem</i> .....	10
<i>Akroma</i> .....	1
<i>Alhammarret</i> .....	7
<i>Anguished Un-making</i> .....	4
<i>Anje</i> .....	4
<i>Anowon</i> .....	11
<i>Anointed Procession</i> .....	3
<i>Arcane Signet</i> .....	2, 9
<i>Arid Mesa</i> .....	2
<i>Awakening Hall</i> .....	5



<i>Bat (Construct)</i> .....	5, 11
<i>Bartolomé</i> .....	3
<i>Bertram (Baron)</i> .....	2, 10
<i>Bishop Of Re-birth</i> .....	9
<i>Black Market Connections</i> .....	2
<i>Blade Of The Blood-chief</i> .....	4
<i>Bleach-bone Verge</i> .....	10
<i>Blight-step Path-way</i> .....	3
<i>Blood (Construct)</i> .. 1, 2, 3, 6, 8, 10	
<i>Blood Artist</i> .....	3
<i>Blood Crypt</i> .....	2
<i>Blood-ghast</i> .....	11
<i>Blood-letters Of Aclazotz</i> .....	4
<i>Blood-line Keeper</i> .....	8
<i>Blood-stained Mire</i> .....	2
<i>Blood-thirsty Conqueror</i> .....	5
<i>Blood-vial Purveyor</i> .....	10
<i>Bolas's Citadel</i> .....	5
<i>Boros Guild-gate</i> .....	2

<i>Bright-climb Path-way</i> .....	2
<i>Butcher Of Malakir</i> .....	10



<i>Call The Blood-line</i> .....	8
<i>Carmen</i> .....	10
<i>Castle Locthwain</i> .....	2
<i>Cavern Of Souls</i> .....	11
<i>Caves Of Koilos</i> .....	11
<i>Champion (Construct)</i> .....	5
<i>Champion Of Dusk</i> .....	5
<i>Charismatic Conqueror</i> .....	3, 8
<i>Church (Construct)</i> .....	2, 4, 9, 10
<i>Clavileño (Hero)</i> .....	9, 11
<i>Command Tower</i> .....	2, 10
<i>Concealed Court-yard</i> .....	10
<i>Contamination</i> .....	12
<i>Conqueror (Construct)</i> .....	3, 5
<i>Cooking Camp-site</i> .....	3
<i>Cordial Vampire</i> .....	3, 8
<i>Crackling Doom</i> .....	4



<i>Damn</i> .....	3, 4, 10
<i>Dark Ritual</i> .....	5, 8
<i>Dazzling Theater</i> .....	3
<i>Demon (Construct)</i> . 3, 8, 10, 11, 12	
<i>Demonic Tutor</i> .....	3, 10
<i>Detection Tower</i> .....	3
<i>Dictate Of Erebos</i> .....	7
<i>Drana</i> .....	4
<i>Dracula</i> .....	10
<i>Dusk Legion Dread-nought</i> ...	9, 10

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Edgar Markov ( <i>Patriarch</i> )	. 2, 4, 8, 9
Edgar Markov's Coffin	..... 5, 9
Elenda ( <i>Matriarch</i> )	..... 2, 8
Elenda's Hiero-phant	..... 8
Elegant Parlor	..... 3
En-lightened <i>Tutor</i>	..... 4, 8
En-tomb	..... 10
<i>Erebos (God)</i>	..... 7, 11
Exquisite <i>Blood</i>	..... 3



Falken-rath Gorger	..... 3
Fell Mire	..... 11
Fell The Profane	..... 11
Fetid Heath	..... 10
Flare Of Malice	..... 11
Florian	..... 3, 5
Fore-runner Of The Legion	..... 2
Funeral Room	..... 5



Glass-Cast Heart	..... 8
<i>God (Construct)</i>	..... 7
<i>God-less Shrine</i>	..... 7
Golden Throne	..... 7
Grim-climb <i>Path-way</i>	..... 2
Grim <i>Tutor</i>	..... 11
<i>Guild (Construct)</i>	..... 2, 3



Haunted Ridge	..... 2
Heir-loom Mirror	..... 2
Helm Of The Host	..... 11
Herald's Horn	..... 2
<i>Hex-proof (Construct)</i>	..... 3, 7

Honey-moon Hearse	..... 5
<i>Human (Construct)</i>	..... 2, 3, 8



Imperial Seal	..... 2, 9
Indulgent Aristo-crat	..... 8
Inherited Fiend	..... 5
Isolated Chapel	..... 8



Jet Medallion	..... 10
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Kamber	..... 2
Knight Of The Ebon Legion	.... 5, 9



Laurine ( <i>Human</i> )	..... 2
Legion Lieutenant	..... 9
Legion's Landing	..... 9
<i>Life Insurance</i>	..... 2
<i>Life-line</i>	..... 7
Lord Of Lineage	..... 9
Luminous Brood-moth	..... 11
Luxury Suite	..... 2



Malakir Mire	..... 4
Malakir Re-birth	..... 4
March Of The Canonized	..... 3
Markov Baron	..... 4
Marsh Flats	..... 10
Master Of Dark Rites	..... 9
Mavren Fein	..... 8
Maze's End	..... 4

Meat-hook Massacre ..... 4, 10



Necropolis Regent ..... 10

Needle-verge *Path-way* ..... 2

Night-hawk Scavenger ..... 11

*Nykthos (Heavens)* ..... 1, 7, 11



*Ojer Tag (God)* ..... 1, 4, 7

Olivia ..... 2, 4, 5

Orzhov *Guild-gate* ..... 2



Patch-work Banner ..... 4

*Path (Construct)* ..... 2, 3, 10, 11

*Path Of Ancestry* ..... 2

Pearl Medallion ..... 10

Phyrexian Re-clamation ..... 5

Phyrexian *Tower* ..... 10

Pillar-verge *Path-way* ..... 2

Preacher Of The Schism ..... 4

*Procession (Construct)* ..... 3, 10

Profane *Procession* ..... 10

Prop Room ..... 3

Pyre Of Heroes ..... 8



Queen's Bay Paladin ..... 10



Rakdos *Guild-gate* ..... 3

Rakish Heir ..... 3

Raucous Theater ..... 3

Re-animate ..... 4, 11

Roaming Throne ..... 5

Ruinous Ultimatum ..... 1

Ruthless Law-bringer ..... 9



*Sacred (Construct)* ..... 1, 4

*Sacred Foundry* ..... 4

Sanctum Seeker ..... 9

Savai Triome ..... 5

Scrub-land ..... 11

Seal Of The *Guild-pact* ..... 2

Sear-step *Path-way* ..... 3

Secluded Court-yard ..... 10

Shadow-spear ..... 7

Shadowy Back-street ..... 2, 10

Shattered Sanctum ..... 10

Shizo ..... 10

Side-quest ..... 3

Smothering Tithe ..... 4

Sol Ring (*Mac-guffin*) ..... 4, 8

Sorin ..... 8

Strom-kirk Captain ..... 4

*Sun (Star)* ..... 3, 9

*Sun-down Pass* ..... 3

*Sun-lit Marsh* ..... 9



Tainted Field ..... 10

Takenuma ..... 10

Tarrian's Journal ..... 1

Temple Of *Civilization* ..... 1

Temple Of *Silence* ..... 8

Temple Of *The Dead* ..... 1

Thespian's Stage ..... 11

Thought Vessel ..... 9

Thought-seize ..... 11

Three Tree City ..... 10

Tomb Of *Aclazotz* ..... 5, 11

Tomb Of <i>The Dusk Rose</i> .....	8
<i>Tower (Construct)</i> .....	2, 3, 10
Treacherous Greed .....	10
<i>Treasure (Construct)</i> .....	10
<i>Truth (Construct)</i> .....	1
<i>Tutor (Construct)</i> .	3, 4, 8, 9, 10, 11
Twilight Prophet .....	10



Un-claimed Territory .....	9
Urborg .....	11
Urza's Cave .....	9



<i>Vampire (Construct)</i> ...	3, 8, 10, 12
<i>Vampire</i> Cut-throat .....	10

<i>Vampire</i> Of The Dire Moon .....	10
<i>Vampire</i> Socialite .....	3
<i>Vampiric Tutor</i> .....	9
Vanquisher's Banner .....	5
Vault Of <i>Champions</i> .....	5
Vault Of The Arch-angel .....	2
Victimize .....	4
Vito ( <i>Anti-hero</i> ) .....	2, 5, 9
Voldaren Estate .....	2, 3, 4
Vona .....	8



We Ride At Dawn .....	5
Wedding Announcement .....	2
Wedding Festivity .....	3
Welcoming <i>Vampire</i> .....	3
Whip Of <i>Erebos</i> .....	7

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*"... so it is written in Blood; so it shall endure..."*

# ARCANA

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**Artifacts:** Alhammarret's Archive; Arcane Signet; Blade Of The Blood-chief; Bolas's Citadel; Dusk Legion Dread-nought; Edgar Markov's Coffin; Glass-Cast Heart; Heir-loom Mirror; Helm Of The Host; Herald's Horn; Honey-moon Hearse; Jet Medallion; *Life*-line; Patch-work Banner; Pearl Medallion; Pyre Of Heroes; Roaming Throne; Seal Of The *Guild*-pact; Shadow-spear; Sol Ring; Tarrian's Journal; The Golden Throne; Thought Vessel; Vanquisher's Banner.



**Features:** *Aclazotz, Deepest Betrayal*; Anje, *Maid Of Dis-honor*; Anowon, *The Ruin Sage*; Baron, *Bertram Graywater*; Bartolomé del Presidio; Bishop Of Re-birth; *Blood Artist*; *Blood-ghast*; *Blood-letter Of Aclazotz*; *Blood-line Keeper*; *Blood-thirsty Conqueror*; *Blood-vial Purveyor*; Butcher Of Malakir; Carmen, *Cruel Sky-marcher*; *Champion Of Dusk*; Charismatic *Conqueror*; Clavileño, *First Of The Blesséd*; Cordial *Vampire*; Dracula, *The Voyager*; Drana, *Liberator Of Malakir*; Edgar Markov, *Charmed Groom*; Elenda, *Saint Of Dusk*, *The Dusk Rose*; Elenda's Hiero-phant; *Erebos, God Of The Dead*; Falken-rath Gorger; Florian, *Voldaren Scion*; Fore-runner Of The Legion; Indulgent Aristo-crat; Inherited Fiend; Kamber, *The Plunderer*; Knight Of The Ebon Legion; Laurine, *The Diversion*; Legion Lieutenant; Lord Of Lineage; Luminous Brood-moth; Markov Baron; Master Of Dark Rites; Mavren Fein, *Dusk Apostle*; Necropolis Regent; Night-hawk Scavenger; *Ojer Tag, Deepest Foundation*; Olivia, *Crimson Bride*, *Opulent Outlaw*; Preacher Of The Schism; Queen's Bay Paladin; Rakish Heir; Ruthless Law-bringer; Sanctum Seeker; Strom-kirk Captain; Twilight Prophet; *Vampire Cut-throat*; *Vampire Of The Dire Moon*; *Vampire Socialite*; Vito, *Fanatic Of Aclazotz*, *Thorn Of The Dusk Rose*; Vona, *Butcher Of Magan*; Welcoming *Vampire*.



**Enchantments:** All-Out Assault; Anointed *Procession*; Awakening Hall; Black Market Connections; Call The *Blood*-line; Contamina-

tion; Dazzling Theater; Dictate Of *Erebos*; Exquisite *Blood*; Funeral Room; Legion's Landing; *Life Insurance*; March Of The Canonized; Meat-hook Massacre I & II; Phyrexian Re-clamation; Profane *Procession*; Prop Room; Side-quest: *Catch a Fish*; Smothering Tithe; We Ride At Dawn; Wedding Announcement; Wedding Festivity; Whip Of *Erebos*.



**stants:** Akroma's Will; Anguished Un-making; Crackling Doom; Dark Ritual; En-lightened Tutor; En-tomb; Fell The Profane; Flare Of Malice; Malakir Re-birth; Treacherous Greed; *Vampiric Tutor*.



**ands:** Adanto, *The First Fort*; Agadeem, *The Under-crypt*; Arid Mesa; Bleach-bone Verge; Blight-step *Path-way*; *Blood Crypt*; *Blood-stained Mire*; Boros *Guild-gate*; Bright-climb *Path-way*; Castle Locthwain; Cavern Of Souls; Caves Of Koilos; Command *Tower*; Concealed Court-yard; Cooking Camp-site; Detection *Tower*; Elegant Parlor; Fell Mire; Fetid Heath; *God-less Shrine*; Grim-climb *Path-way*; Haunted Ridge; Isolated Chapel; Luxury Suite; Malakir Mire; Marsh Flats; Maze's End; Needle-verge *Path-way*; *Nykthos*, *Shrine to Nyx*; Orzhov *Guild-gate*; *Path Of Ancestry*; Phyrexian *Tower*; Pillar-verge *Path-way*; Rakdos *Guild-gate*; Raucous Theater; *Sacred Foundry*; Savai Triome; Scrub-land; Sear-step *Path-way*; Secluded Court-yard; Shadowy Back-street; Shattered Sanctum; Shizo, *Death's Store-house*; *Sun-down Pass*; *Sun-lit Marsh*; Tainted Field; Takenuma, *Abandoned Mire*; Temple Of *Civilization*; Temple Of *Silence*; Temple Of *The Dead*; Thespian's Stage; Three Tree City; Tomb Of *Aclazotz*; Tomb Of *The Dusk Rose*; Un-claimed Territory; Urborg, *Tomb Of Yawgmoth*; Urza's Cave; Vault Of *Champions*; Vault Of The Arch-angel; Voldaren Estate.



**lanes-walkers:** Sorin, *Imperious Blood-lord*.



**orceries:** Agadeem's Awakening; Damn; *Demonic Tutor*; Grim *Tutor*; Imperial Seal; Re-animate; Ruinous Ultimatum; Thought-seize; Victimize.