

DUSK  
ROSE  
CODEX

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CHRONICLE OF  
BLOOD & BELIEF

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OLDE GODS

• • •

OLDER TRUTHS

# HERO'S JOURNEY

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**B**usk Rose Codex, by *Brian Hungerman*, trans-forms Magic, *The Gathering*, in-to satirical *Vorthos* scripture:

**B**wo primordial *Gods*: *Order & Chaos*, and three factions emerge: *Faithful, Greedy & Defiant*... except faith does not save, wealth does not protect & rebellion does not free...

**E**dgar Markov's arche-typal *death-of-the-king* warps holy matrimony in-to massacre...

**C**lavileño's dark descent invokes *katabasis*: *Erebos* standing where *Aclazotz* lies, and His ultimate epiphany:

*"Mortality is merely a door, not a wall!"*  
— *Clavileño, First Of The Blesséd*

*"... there is only one true God!"*

— *Mono-theists, typically*

*"When one's journey leads not to redemption—  
but to one's inner demons..."*  
— *Claude, Opus IV.V*

**H**oly Trinity faces trials and tribulations, stories fracture: Elenda's is too late, Edgar's is cut short; what culminates is wry mythopoeia that subverts tired clichés....

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*"... so it is written in Blood; so it shall endure..."*

— *unattributed*

# DARK TUTELAGE

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*What follows is a compilation of excerpts from Tarrian's Journal and Alhammarret's Archive.*

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# OLDE GODS

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*What follows is a compilation of excerpts from Tarrian's Journal; here-in re-counting the fate-ful day now familiar-ized as "The Red Wedding."*

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**T**n the ages before *Blood*, two ancient powers balanced *Nykthos, Shrine to Nyx*:

**T**jer *Taq, Deepest Foundation*, raised The Temple Of Civilization: law & order; *Sacred*;

**A**clazotz, *Deepest Betrayal*, carved beneath it The Temple Of *The Dead*: chaos & ruin; *Truth*.

**R**uinous Ultimatums permeate through the ages, many believe this is simply Akroma's Will....

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# THE ANNOUNCEMENT

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 enturies passed...  
new powers rose...

 dgar, *Charmed Groom*, was to take Olivia, *Crim-son Bride*, in matrimony! Wedding Announcements reached every Command Tower by night-fall; Herald's Horns rang: *Paths Of Ancestry* were to be cauterized in *Blood* with now-forth-coming Seals Of The *Guild*-pact:

 lenda, *Saint Of Dusk*, bore Arcane Signets of *The Church* as she met with Fore-runners Of The Legion at The Vault Of The Arch-angel; Elenda breezed her way up and down Bright- and Grim-climb *Path*-ways to dutiful-ly arrive at Orzhov *Guild*-gate;

 aron, *Bertram Graywater*, opened his Imperial Seal with a shock: "... *in-person attendance at The Estate*!?" Yet, despite his anguish, he intuited a lucrative policy proposal: descending his Luxury Suites of Castle Locthwain, Bertram delved in-to Shadowy Back-streets to convene with Kamber, *The Plunderer*. Bertram secured generous *Life* Insurance through Kamber's Black Market Connections; only then, and with Laurine, *The Diversion*, *Human* thrall, to carry his luggage, he crossed Arid Mesas, tiptoe-ing Pillar- and Needle-verge *Path*-ways to hesitant-ly arrive at Boros *Guild*-gate;

 ito, *Thorn Of The Dusk Rose*, arrived last, having lugged a cumber-some Heir-loom Mirror from *Blood* Crypts of *Blood*-stained Mire; Vito trudged Haunted

Ridges and perilous Blight- and Sear-step *Path-ways* to haggard-ly arrive at Rakdos *Guild-gate*.

**W**oldaren Estate, at the end of *Sun-down Pass*, was finally before them!

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## THE CRIMSON VOW

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**W**edding Festivities were in the air: Cordial *Vampires* welcomed one-another over goblets of Exquisite *Blood*; Welcoming *Vampires* guided Charismatic *Conquerors* through Elegant Parlors; *Vampire* Socialites whispered centuries-old gossip; Falken-rath Gorgers and Rakish Heirs leered on as *Blood* Artists painted in red; however... from Prop Rooms of Raucous Theaters...

**B**lorian un-covered *Demonic* icono-grams siphoning black mana out of The Dazzling Theater!  
*Demonic Tutors* were summoning some-thing horrible!  
"Why didn't the Damn Detection Tower Hex-proof against this?!" Florian cried with naïve mis-understanding.

**G**utside The Estate, beyond Cooking Camp-sites, blissfully un-aware of the impending doom, *Human* thralls toiled on their Side-quest: *Catch a Fish*.

**B**artolomé del Presidio officiated The Anointed *Procession*, leading The March Of The Canonized:

**S**trom-kirk Captains caused a commotion entering  
wearing Patch-work Banners of personal grievances  
of the Smothering Tithe of *The Church*!

**A**nje, *Maid Of Dis-honor*, preened Olivia's dress.  
En-lightened *Tutors* preached words of wisdom.  
The *Sol Ring* was presented, but just then...  
Crackling Doom snuffed the candle-light!

**B**lood-letters Of *Aclazotz* burst through the stained-glass of The *Sacred Foundry*! Markov Barons scurried; Edgar Markov brandished The Blade Of The *Blood-chief*... but it was too Damn late, he had met his Maze's End! Victimized before the entire congregation: it was an Anguished Un-making!

**M**eat-hook Massacre ravaged The Estate...

*"Ojer Taq has affronted Aclazotz..."*  
— *Preacher Of The Schism*

**B**rana, *Liberator Of Malakir*, swept Edgar to Malakir Mire in a desperate attempt to Re-birth and Re-animate him, but it was simply too late....

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*“Who could’ve done this?!”* Olivia cried out from The Funeral Room of The Awakening Hall.

*“Phyrexian Re-clamation... Dark Rituals scried from Bolas’s Citadel... only Vito, Fanatic Of Aclazotz, could have con-jured such Inherited Fiends!”*

— Florian, Voldaren Scion

*“We Ride At Dawn!”*

— Olivia, Opulent Outlaw

• • •

**E**dgar Markov’s Coffin was hoisted up-on The Honey-moon Hearse. Olivia mounted her Roaming Throne and raised The Vanquisher’s Banner: All-Out Assaults across The Savai Triomes rooted out the *Bat*-worshipping occultists! *Champions* Of Dusk fought along-side *Blood-thirsty Conquerors*...

**V**aults of *Champions* filled with fallen Knights Of The Ebon Legion, yet...

**A** centuries later, from deep with-in The Tomb Of *Aclazotz* came a soft whisper....

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## QUESTIONS REMAINING

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 he wedding concluded; not as fore-seen, but none-the-less concluded: three houses stood united, *Blood* binding them tighter than any vow, but some-thing yet stirs in the shadows... some-thing wickéd....

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”... so it is written in *Blood*; so it shall endure...”

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## OLDER TRUTHS

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*What follows is a compilation of excerpts from Alhammarret's Archive; many passages remain illegible or were deliberately obfuscated.*

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**G**ld priests speak in hushed whispers of *Erebos, God Of The Dead*:

**T**t is He, not *Ojer*, who sits on The Golden Throne up in *Nykthos*;

**L**t is He, not *Aclazotz*, who brings all Life-lines to their fate-ful ends. His...

**W**hip Of *Erebos* ensnares souls to His God-less Shrine; His Shadow-spear defeats all *Hex*-proofs....

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**B**ut there was one woman who answered The Dictate Of *Erebos* differently....

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## COVENANT & CRUSADE

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**E**lenda, *The Dusk Rose*, was her name; what bargain she struck, what *Blood* she surrendered, scriptures dare not say; only that through some *Demonic* Dark Ritual she sacrificed her-self...

**E**lenda's Glass-Cast Heart was en-capsulated as a relic; Elenda's Hiero-phant con-tinued her work at The Temple Of *Silence*, thence-named Isolated Chapel....

• • •

**E**nturies later, at The Tomb Of *The Dusk Rose*, an un-likely duo would convene: Vona, *Butcher Of Magan*, sought a Charismatic *Conqueror* to lead her armies; Mavren Fein, *Dusk Apostle*, sought a savior; both found what they sought...

**E**together, they held a singular obsession, Edgar's long-lost relic: The *Sol Ring*! En-lightened *Tutors* claimed it free their thirst of *Human Blood*...

**E**alls of The *Blood-line* echoed through the lands, roads flushing with pilgrims: *Blood-line* Keepers constructed Pyres of Heroes to test worth-iness.

**S**orin, *Imperious Blood-lord*, despite his name, was a Cordial *Vampire* and, indeed, an Indulgent Aristocrat. Sorin funded the construction of Dusk Legion Dread-noughts to honor the legacy of his grand-father:

**E**dgar Markov's Coffin was stowed aboard as a relic; Ruthless Law-bringers along-side Sanctum Seekers and Legion Lieutenants; Lord of Lineage took helm.

**S**perial Seals bearing Arcane Signets of high echelons of *The Church* ordained the affair, and so they tacked their sails west in pursuit of Edgar's *Ring*....

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**C**lavileño sailed among pilgrims, quietly listening to hushed whispers emanating his Thought Vessel. Clavileño quickly became A Master of Dark Rites, but he was not the only *Vampiric Tutor* aboard:

**V**ito, *Thorn Of The Dusk Rose*, had glimpsed prophecies from Urza's Cave; *The Church* branded them heretics, but both saw un-deniability in their visions....

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## BLOOD & GOLD

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**L**egeon's Landing...

*"Ixalan was no easy conquest..."*  
— Bishop Of Re-birth

**A**ntanto, *The First Fort*, rose up-on Sun-lit Marshes; but it was Un-claimed Territory; peace was an illusion: Knights Of The Ebon Legion vanished in-to

Marsh Flats and were found En-tombed in Fetid Heaths surrounding Takenuma, *Abandoned Mire*.

**A** gadeem, *The Under-crypt*, lay below one Tainted Field: *Vampire Of The Dire Moon* ventured in, but Agadeem's Awakening consumed him whole...

**V** ito's occultists flourished in Shattered Sanctums beneath Three Tree City, Command *Towers* proceeded with Profane *Processions*, Phyrexian *Towers* communed with *Demonic Tutors* from Bleach-bone Verge...

”... *where bone-white cliffs meet black water...*”  
— *Twilight Prophet, scrying*

**B** aron, *Bertram Graywater*, however, sought more profit-able ventures, founding The Queen's Bay Company. Bertram adorned him-self with Jet and Pearl Medallions as tokens of commerce: in Concealed and Secluded Court-yards, *Blood-vial Purveyors* traded pre-cious commodities; even Queen's Bay Paladins harbored Treacherous Greed...

**N**ecropolis Regents haunted Shadowy Back-streets; Carmen, *Cruel Sky-marcher*, led gangs of *Vampire Cut-throats*; Dracula, *The Voyager*, charted new *Paths* for their Dread-noughts; they would perform any Damn deed to secure their ill-gotten *Treasures*...

”*Church against Company. Blood against coin...*”  
— *Bertram Graywater*

**G** rescendoing at The Second Meat-hook Massacre, The Butcher Of Malakir painted Shizo, *Death's*

*Store-house*, red. Luminous Brood-moths ferried *Blood-ghasts* to *Nykthos*... only for Night-hawk Scavengers to Re-animate them back to *Earth*...

 et, at Thespian's Stage, negotiations played out in farce; true intentions had been Thought-seized....

• • •

 hile factions warred, Clavileño and Anowon, *The Ruin Sage*, entered the hence-forth-named Fell Mire to Fell the Profane *Demon* residing at Urborg, *Tomb Of Yawgmoth*; yet the *Blood*-letting re-vealed naught... Clavileño's answers lay in darker depths below...

 rim *Tutors* guiding their descent in-to The Caves Of Koilos; it was there they finally discovered The Cavern Of Souls, and at its heart: The Tomb Of *Aclazotz*! "Wait an hour, here-in resides no Bat God?!" gasped Anowon, but Clavileño had suspected as such; below...

 crub-land ancient as Nykthos, *Erebos* re-vealed Him-self wielding His Flare of Malice: He offered a third *Path*: some-thing older... hungrier...

 *rebos* presented Clavileño with The Helm Of The Host; with this, Clavileño finally under-stood:

*"Mortality is merely a door, not a wall!"*  
— Clavileño

 hen he emerged, he was changed: for-ever known as Clavileño, *First of The Blessed!*

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## QUESTIONS ANSWERED

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**W**ars grind on-wards...  
purity against profit...  
righteous-ness against sin, yet...

**Q**ontamination festers below... *Vampires* who bow  
to no cross, no coin... *Demons* who have glimpsed  
what awaits them, and know they have been *Blesséd!*

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*... through your Sacrifice of Self, you become Holy;  
through your Strength, you will be Saved!*

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*”... so it is written in Blood; so it shall endure...”*

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# TUTOR

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<i>Aclazotz (God)</i> .....	1, 4, 5, 7, 11
<i>Adanto</i> .....	9
<i>Agadeem</i> .....	10
<i>Akroma</i> .....	1
<i>Alhammarret</i> .....	7
<i>Anguished Un-making</i> .....	4
<i>Anje</i> .....	4
<i>Anowon</i> .....	11
<i>Anointed Procession</i> .....	3
<i>Arcane Signet</i> .....	2, 9
<i>Arid Mesa</i> .....	2
<i>Awakening Hall</i> .....	5



<i>Bat (Construct)</i> .....	5, 11
<i>Bartolomé</i> .....	3
<i>Bertram (Baron)</i> .....	2, 10
<i>Bishop Of Re-birth</i> .....	9
<i>Black Market Connections</i> .....	2
<i>Blade Of The Blood-chief</i> .....	4
<i>Bleach-bone Verge</i> .....	10
<i>Blight-step Path-way</i> .....	3
<i>Blood (Construct)</i> ..	1, 2, 3, 6, 8, 10
<i>Blood Artist</i> .....	3
<i>Blood Crypt</i> .....	2
<i>Blood-ghast</i> .....	11
<i>Blood-letters Of Aclazotz</i> .....	4
<i>Blood-line Keeper</i> .....	8
<i>Blood-stained Mire</i> .....	2
<i>Blood-thirsty Conqueror</i> .....	5
<i>Blood-vial Purveyor</i> .....	10
<i>Bolas's Citadel</i> .....	5
<i>Boros Guild-gate</i> .....	2

<i>Bright-climb Path-way</i> .....	2
<i>Butcher Of Malakir</i> .....	10



<i>Call The Blood-line</i> .....	8
<i>Carmen</i> .....	10
<i>Castle Lothwain</i> .....	2
<i>Cavern Of Souls</i> .....	11
<i>Caves Of Koilos</i> .....	11
<i>Champion (Construct)</i> .....	5
<i>Champion Of Dusk</i> .....	5
<i>Charismatic Conqueror</i> .....	3, 8
<i>Church (Construct)</i> .....	2, 4, 9, 10
<i>Clavileño (Hero)</i> .....	9, 11
<i>Command Tower</i> .....	2, 10
<i>Concealed Court-yard</i> .....	10
<i>Contamination</i> .....	12
<i>Conqueror (Construct)</i> .....	3, 5
<i>Cooking Camp-site</i> .....	3
<i>Cordial Vampire</i> .....	3, 8
<i>Crackling Doom</i> .....	4



<i>Damn</i> .....	3, 4, 10
<i>Dark Ritual</i> .....	5, 8
<i>Dazzling Theater</i> .....	3
<i>Demon (Construct)</i> ..	3, 8, 10, 11, 12
<i>Demonic Tutor</i> .....	3, 10
<i>Detection Tower</i> .....	3
<i>Dictate Of Erebos</i> .....	7
<i>Drana</i> .....	4
<i>Dracula</i> .....	10
<i>Dusk Legion Dread-nought</i> ...	9, 10

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Edgar Markov ( <i>Patriarch</i> )	.2, 4, 8, 9
Edgar Markov's Coffin	.....5, 9
Elenda ( <i>Matriarch</i> )	.....2, 8
Elenda's Hiero-phant	.....8
Elegant Parlor	.....3
En-lightened <i>Tutor</i>	.....4, 8
En-tomb	.....10
<i>Erebos</i> ( <i>God</i> )	.....7, 11
Exquisite <i>Blood</i>	.....3



Falken-rath Gorger	.....3
Fell Mire	.....11
Fell The Profane	.....11
Fetid Heath	.....10
Flare Of Malice	.....11
Florian	.....3, 5
Fore-runner Of The Legion	.....2
Funeral Room	.....5



Glass-Cast Heart	.....8
<i>God</i> ( <i>Construct</i> )	.....7
<i>God-less Shrine</i>	.....7
Golden Throne	.....7
Grim-climb <i>Path-way</i>	.....2
Grim <i>Tutor</i>	.....11
<i>Guild</i> ( <i>Construct</i> )	.....2, 3



Haunted Ridge	.....2
Heir-loom Mirror	.....2
Helm Of The Host	.....11
Herald's Horn	.....2
<i>Hex-proof</i> ( <i>Construct</i> )	.....3, 7

Honey-moon Hearse	.....5
<i>Human</i> ( <i>Construct</i> )	.....2, 3, 8



Imperial Seal	.....2, 9
Indulgent Aristo-crat	.....8
Inherited Fiend	.....5
Isolated Chapel	.....8



Jet Medallion	.....10
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Kamber	.....2
Knight Of The Ebon Legion	....5, 9



Laurine ( <i>Human</i> )	.....2
Legion Lieutenant	.....9
Legion's Landing	.....9
<i>Life Insurance</i>	.....2
<i>Life-line</i>	.....7
Lord Of Lineage	.....9
Luminous Brood-moth	.....11
Luxury Suite	.....2



Malakir Mire	.....4
Malakir Re-birth	.....4
March Of The Canonized	.....3
Markov Baron	.....4
Marsh Flats	.....10
Master Of Dark Rites	.....9
Mavren Fein	.....8
Maze's End	.....4

Meat-hook Massacre ..... 4, 10



Necropolis Regent ..... 10

Needle-verge *Path-way* ..... 2

Night-hawk Scavenger ..... 11

*Nykthos (Heavens)* ..... 1, 7, 11



*Ojer Tag (God)* ..... 1, 4, 7

Olivia ..... 2, 4, 5

Orzhov *Guild-gate* ..... 2



Patch-work Banner ..... 4

*Path (Construct)* ..... 2, 3, 10, 11

*Path Of Ancestry* ..... 2

Pearl Medallion ..... 10

Phyrexian Re-clamation ..... 5

Phyrexian Tower ..... 10

Pillar-verge *Path-way* ..... 2

Preacher Of The Schism ..... 4

*Procession (Construct)* ..... 3, 10

Profane *Procession* ..... 10

Prop Room ..... 3

Pyre Of Heroes ..... 8



Queen's Bay Paladin ..... 10



Rakdos *Guild-gate* ..... 3

Rakish Heir ..... 3

Raucous Theater ..... 3

Re-animate ..... 4, 11

Roaming Throne ..... 5

Ruinous Ultimatum ..... 1

Ruthless Law-bringer ..... 9



*Sacred (Construct)* ..... 1, 4

*Sacred Foundry* ..... 4

Sanctum Seeker ..... 9

Savai Triome ..... 5

Scrub-land ..... 11

Seal Of The *Guild-pact* ..... 2

Sear-step *Path-way* ..... 3

Secluded Court-yard ..... 10

Shadow-spear ..... 7

Shadowy Back-street ..... 2, 10

Shattered Sanctum ..... 10

Shizo ..... 10

Side-quest ..... 3

Smothering Tithe ..... 4

Sol Ring (*Mac-guffin*) ..... 4, 8

Sorin ..... 8

Strom-kirk Captain ..... 4

*Sun (Star)* ..... 3, 9

*Sun-down Pass* ..... 3

*Sun-lit Marsh* ..... 9



Tainted Field ..... 10

Takenuma ..... 10

Tarrian's Journal ..... 1

Temple Of *Civilization* ..... 1

Temple Of *Silence* ..... 8

Temple Of *The Dead* ..... 1

Thespian's Stage ..... 11

Thought Vessel ..... 9

Thought-seize ..... 11

Three Tree City ..... 10

Tomb Of *Aclazotz* ..... 5, 11

Tomb Of <i>The Dusk Rose</i> .....	8	<i>Vampire Of The Dire Moon</i> .....	10
Tower ( <i>Construct</i> ) .....	2, 3, 10	<i>Vampire Socialite</i> .....	3
Treacherous Greed .....	10	<i>Vampiric Tutor</i> .....	9
<i>Treasure (Construct)</i> .....	10	<i>Vanquisher's Banner</i> .....	5
<i>Truth (Construct)</i> .....	1	<i>Vault Of Champions</i> .....	5
<i>Tutor (Construct)</i> ..	3, 4, 8, 9, 10, 11	<i>Vault Of The Arch-angel</i> .....	2
Twilight Prophet .....	10	<i>Victimize</i> .....	4



Un-claimed Territory .....	9
Urborg .....	11
Urza's Cave .....	9



<i>Vampire (Construct)</i> ...	3, 8, 10, 12
<i>Vampire Cut-throat</i> .....	10



<i>We Ride At Dawn</i> .....	5
<i>Wedding Announcement</i> .....	2
<i>Wedding Festivity</i> .....	3
<i>Welcoming Vampire</i> .....	3
<i>Whip Of Erebos</i> .....	7

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*”... so it is written in Blood; so it shall endure...”*

# ARCANA

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**rtifacts:** Alhammarret's Archive; Arcane Signet; Blade Of The *Blood*-chief; Bolas's Citadel; Dusk Legion Dread-nought; Edgar Markov's Coffin; Glass-Cast Heart; Heir-loom Mirror; Helm Of The Host; Herald's Horn; Honey-moon Hearse; Jet Medallion; *Life*-line; Patch-work Banner; Pearl Medallion; Pyre Of Heroes; Roaming Throne; Seal Of The *Guild*-pact; Shadow-spear; Sol Ring; Tarrian's Journal; The Golden Throne; Thought Vessel; Vanquisher's Banner.



**reatures:** *Aclazotz, Deepest Betrayal*; Anje, *Maid Of Dis-honor*; Anowon, *The Ruin Sage*; Baron, *Bertram Graywater*; Bartolomé del Presidio; Bishop Of Re-birth; *Blood* Artist; *Blood*-ghast; *Blood*-letter Of *Aclazotz*; *Blood*-line Keeper; *Blood*-thirsty Conqueror; *Blood*-vial Purveyor; Butcher Of Malakir; Carmen, *Cruel Sky-marcher*; Champion Of Dusk; Charismatic Conqueror; Clavileño, *First Of The Blessed*; Cordial Vampire; Dracula, *The Voyager*; Drana, *Liberator Of Malakir*; Edgar Markov, *Charmed Groom*; Elenda, *Saint Of Dusk*, *The Dusk Rose*; Elenda's Hiero-phant; Erebos, *God Of The Dead*; Falken-rath Gorger; Florian, *Voldaren Scion*; Fore-runner Of The Legion; Indulgent Aristo-erat; Inherited Fiend; Kamber, *The Plunderer*; Knight Of The Ebon Legion; Laurine, *The Diversion*; Legion Lieutenant; Lord Of Lineage; Luminous Brood-moth; Markov Baron; Master Of Dark Rites; Mavren Fein, *Dusk Apostle*; Necropolis Regent; Night-hawk Scavenger; *Ojer Tag, Deepest Foundation*; Olivia, *Crimson Bride*, *Opulent Outlaw*; Preacher Of The Schism; Queen's Bay Paladin; Rakish Heir; Ruthless Law-bringer; Sanctum Seeker; Strom-kirk Captain; Twilight Prophet; *Vampire* Cut-throat; *Vampire* Of The Dire Moon; *Vampire* Socialite; Vito, *Fanatic Of Aclazotz, Thorn Of The Dusk Rose*; Vona, *Butcher Of Magan*; Welcoming *Vampire*.



**n-chantments:** All-Out Assault; Anointed Procession; Awakening Hall; Black Market Connections; Call The *Blood*-line; Contamina-

tion; Dazzling Theater; Dictate Of *Erebos*; Exquisite *Blood*; Funeral Room; Legion's Landing; *Life* Insurance; March Of The Canonized; Meat-hook Massacre I & II; Phyrexian Re-clamation; Profane *Procession*; Prop Room; Side-quest: *Catch a Fish*; Smothering Tithe; We Ride At Dawn; Wedding Announcement; Wedding Festivity; Whip Of *Erebos*.



**I**nstants: Akroma's Will; Anguished Un-making; Crackling Doom; Dark Ritual; En-lightened Tutor; En-tomb; Fell The Profane; Flare Of Malice; Malakir Re-birth; Treacherous Greed; *Vampiric Tutor*.



**B**ands: Adanto, *The First Fort*; Agadeem, *The Under-crypt*; Arid Mesa; Bleach-bone Verge; Blight-step *Path-way*; *Blood* Crypt; *Blood*-stained Mire; Boros *Guild*-gate; Bright-climb *Path-way*; Castle Lothwain; Cavern Of Souls; Caves Of Koilos; Command *Tower*; Concealed Court-yard; Cooking Camp-site; Detection *Tower*; Elegant Parlor; Fell Mire; Fetid Heath; Godless Shrine; Grim-climb *Path-way*; Haunted Ridge; Isolated Chapel; Luxury Suite; Malakir Mire; Marsh Flats; Maze's End; Needle-verge *Path-way*; *Nyktos*, *Shrine to Nyx*; Orzhov *Guild*-gate; *Path* Of Ancestry; Phyrexian *Tower*; Pillar-verge *Path-way*; Rakdos *Guild*-gate; Raucous Theater; *Sacred* Foundry; Savai Triome; Scrub-land; Sear-step *Path-way*; Secluded Court-yard; Shadowy Back-street; Shattered Sanctum; Shizo, *Death's Store-house*; *Sun*-down Pass; *Sun*-lit Marsh; Tainted Field; Takenuma, *Abandoned Mire*; Temple Of *Civilization*; Temple Of *Silence*; Temple Of *The Dead*; Thespian's Stage; Three Tree City; Tomb Of *Aclazotz*; Tomb Of *The Dusk Rose*; Un-claimed Territory; Urborg, *Tomb Of Yawgmoth*; Urza's Cave; Vault Of *Champions*; Vault Of The Arch-angel; Voldaren Estate.



**S**lanes-walkers: Sorin, *Imperious Blood-lord*.



**S**orceries: Agadeem's Awakening; Damn; *Demonic Tutor*; Grim *Tutor*; Imperial Seal; Re-animate; Ruinous Ultimatum; Thought-seize; Victimize.